

# MUNEER SALAM

UI/UX Designer

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## PROFESSIONAL SUMMARY

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UI/UX Designer with hands-on experience in designing responsive web and mobile applications for Indian and GCC clients across healthcare, marketing, retail, construction, and technology domains. Skilled in user research, wireframing, prototyping, usability testing, and creating user-centered interfaces using Figma and modern AI-powered design tools. Experienced in handling live client projects, collaborating with cross-functional teams, gathering requirements, and delivering designs aligned with brand guidelines and business goals. Strong understanding of responsive design principles, user experience strategies, and modern design workflows with the ability to manage multiple projects and meet tight deadlines.

## WORK EXPERIENCE

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### QuadCubes

Mar 2026 – Present

#### UI/UX Designer Intern

- Designed and delivered 12+ live web and mobile projects across healthcare, medical, marketing, retail, and construction domains for Indian and GCC clients, ensuring alignment with brand guidelines and business requirements.
- Created user-centered UI/UX designs including wireframes, prototypes, landing pages, inner pages, and responsive web interfaces using Figma and AI-powered design tools such as Google Stitch, Gemini, and OpenAI-based workflows.
- Conducted user research, requirement gathering, usability testing, and insight analysis to improve user experience, accessibility, and overall product performance for live client projects.
- Collaborated directly with clients and cross-functional teams to manage project communication, maintenance, redesigns, and iterative improvements while meeting strict deadlines and delivery timelines.
- Applied modern design principles and responsive design standards to develop scalable, mobile-friendly interfaces for web and mobile applications, improving workflow efficiency and project execution speed.

### CDA Academy

Aug 2025 – Dec 2025

#### UI/UX Designer Intern

- Completed a 4-month UI/UX design course, gaining strong foundational and practical knowledge in user interface and user experience design.
- Designed multiple demo and practice projects, including mobile app and web UI concepts, focusing on user flows, wireframes, and high-fidelity designs.
- Developed strong proficiency in Figma, including wireframing, UI design, prototyping, components, and basic design systems.
- Gained basic knowledge of LottieFiles, understanding how animations enhance user experience and interaction.
- Learned WordPress fundamentals and successfully designed and deployed a personal portfolio website using WordPress.

### UI/UX Designer Intern

- Worked as a UI/UX Designer Intern, contributing to real-time client projects and live websites.
- Actively involved in the UI/UX design process for two live projects – FlexiCloud and BikeLeague.
- Collaborated with developers and team members to ensure design consistency and smooth implementation.

## EDUCATION

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### Bachelor of Technology in Computer Science and Engineering

Ilahia College of Engineering and Technology (2019 – 2023)

### Higher Secondary Education

Muslim Higher Secondary School, Kangazha (2017 – 2019)

## TECHNICAL SKILLS

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### Core Skills:

UI/UX Design Principles • User Flows & Research • Wireframing & Prototyping • Usability Testing • Responsive Web Design • Information Architecture • Design Thinking

### Software:

Figma • WordPress • LottieFiles (Basic) • Framer

### AI Tools:

Gemini • ChatGPT • Nano Banana • Google Veo3

## LANGUAGES

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- English
- Malayalam
- Hindi